

Getting Great Sounds The Microphone Book

How to choose and use microphones was once a skill passed down from senior sound engineers to their assistants as they would listen and learn by observation. Today, few large studios have assistant engineers, and an overwhelming number of studios are operated by their owners who are self-taught and do not have the benefit of the "big studio" tutelage. Getting Great Sounds: The Microphone Book imparts these microphone tips and tricks of the pros to make them available to any sound engineer or home studio enthusiast. It explains all aspects of all kinds of microphones, how they work, and how to use them in session recording. The conversational narrative style presents technical aspects in an easy-to-understand, humorous fashion, based on the real-life experiences of its author, a well-known recording engineer. Microphones are the first link in the amplification and processing of acoustic sound. Microphones capture the ever-changing instant of atmospheric pressure that passes by them. They are the windows through which we observe what someone has heard, what someone has played, what someone has said, and what someone has sung. Microphones are transducers. They change acoustic sound vibration into an oscillating electrical signal. They also uniquely transduce meaning. The most elusive vibrations-and the ones most sought after-are those that emerge from and are touched by the human soul. Central to capturing this elusive soul, this hidden spirit, are microphones. Somewhere within the sound they capture is the soul that differentiates a recording that moves the listener from one that does not. What makes it happen in one case but not in another? When someone uses a microphone, he/she attempts to enhance each sound's essence by selecting the microphone that brings out the

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desired "best" view of the sound, much as a painter might use different brushes and paints, pencils, or chinks to create textures. For example, the mic that is above the cymbals or on the hi-hat may not be the best choice for the toms, kick, or snare of a drum set. The best microphone for a given sound is the one that picks up the vibrations of an instrument as the player always imagined his performance should sound. The path to the perfect sound is a journey that includes the technology that follows the microphone's signal path and the acoustic environment that surrounds the sound source and precedes the microphone. This book is all about microphones and how to use them to get great sounds. The Microphone book includes an expansive appendix on audio signal processor and how to use them: Reverb, Delay, Equalizers, Compressors, Gates, Limiters, Expanders.

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With millions of viewers looking to the Web as their source of entertainment and news, high-quality Web video is in demand like never before. Whether you're an expert in video

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production or are just getting started, you need to know how to produce the best video possible for the Web and then make sure it gets seen by a wide audience. Here to guide you on everything about planning and shooting, editing, choosing a distributor, marketing your video, and making a profit, author and producer Jennie Bourne takes you through the steps to getting your video from concept to prominence on the Web. Web Video gives you practical, step-by-step instruction and advice from top experts in the field, with hands-on projects and footage available for download at the author's Web site, www.webvideobook.tv. You'll learn everything you need to know to create great video, get it noticed, and make it pay off, including: Web video production techniques for a variety of genres, including events, interviews, how-tos, video blogs, and news and dramatic shows What it takes to make your video a viral hit on the Web How to shoot high-quality video that stands out, with real-world tips from Web video professionals Editing techniques that draw in viewers and hold their attention Compression and formatting tips to make your video look great Advice on creating a distribution plan that fits your needs How to profit from advertising or selling your video

The DSLR cinema revolution began over ten years ago. Professional filmmakers, students, video journalists, event video shooters, production houses, and others jumped at the opportunity to shoot cinematic images on these low budget cameras. The first edition of the book mapped the way focusing exclusively on DSLRs. This new edition shows how you can create stunning cinematic images using low budget cinema cameras, from iPhones to the C200. The author examines new cameras and new projects as filmmakers shoot action movies with the Panasonic GH5, craft personal stories with Blackmagic's Pocket Cinema Camera, make documentaries and short films with the Canon C100 Mark II, and create music videos

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with the 5D Mark IV. This book, like the previous edition, takes the wisdom of some of the best shooters and empowers you to create visually stunning images with low budget cinema cameras. It includes six all new case studies, as well as updated examples from short films and documentaries. This book contains the essential tools to make you a better visual storyteller. FEATURES An examination of the creative and technical choices filmmakers face—everything from why we move cameras to shooting flat in order to widen the dynamic range of cameras Case studies from documentary filmmakers, news shooters, fiction makers, a visual anthropologist, and recent film school graduates An updated list of gear for low-budget filmmakers, including a section on what to look for in the gear you need to shoot and edit your projects

An encyclopedic reference for guitarists, written by the editors of the world's most respected guitar magazine, offers valuable information for improving their playing and features exclusive interviews with masters such as Chet Atkins, Duane Allman, Jimi Hendrix, Frank Zappa, and more. Original.

Hands-on practical guide covering all aspects of recording, ideal for beginning and intermediate recording engineers, producers, musicians and audio enthusiasts. Filled with tips and shortcuts, this book offers advice on equipping a home studio (both low-budget and advanced), suggestions for set-up, acoustics, choosing monitor speakers, and preventing hum. This best-selling guide also tells how to judge recordings and improve them to produce maximum results. New material covered in the 5th edition to include: * complete revision and update of digital media sections * new section on mixing tips * new section on podcasts and file sharing * new section equipment and connector levels * new section function and connector

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types * new section on digital metering * new section exporting projects from other studios *
new photos

A complete Pro Tools reference - from recording to mixing to mastering Pro Tools has long been the recording industry's leading solution for capturing, mixing, and outputting audio. While it was once a tool known and used exclusively by engineers in pro studios, it is now readily available to anyone wishing to create their own recording. This updated edition of Pro Tools All-in-One For Dummies covers the features you'll encounter in both Pro Tools | First as well as the versions designed for next-level recording. It guides you through the very basics of recording, capturing both live and digital instruments, how to sweeten your sound in mixing, and how to tweak and output your final master. Now get ready to make some beautiful sounds! Get up to speed with recording basics Pick the Pro Tools version that works for you Record acoustic audio Get to know MIDI Discover how to set compression and EQ Sweeten your final product with mastering Create a final file you can stream online Assuming no past experience with audio recording, this book shares the basics of recording and how to capture both live and digital instruments using Pro Tools.

Capture great sound in the first place and spend less time "fixing it in the mix" with Ian Corbett's Mic It! With this updated and expanded second edition, you'll quickly understand essential audio concepts as they relate to microphones and mic techniques and learn how to apply them to your recording situation. Mic It! gives you the background to explore, discover, and design your own solutions, enabling you to record great source tracks that can be developed into anything

from ultra-clean mixes to massive, organic soundscapes. Beginning with essential audio theory and a discussion of the desirable characteristics of "good sound", Mic It! covers microphones, mono and stereo mic techniques, the effect of the recording space or room, and large classical and jazz ensemble recording. This second edition also features new chapters on immersive audio, immersive recording concepts, drum tuning, and recording techniques for audio for video. Mic It! provides in-depth information on how different mic techniques can be used, modified, and fine-tuned to capture not only the best sound, but the best sound for the mix, as well as how to approach and set up the recording session, prepare for mixing, and avoid common recording and mixing mistakes. • Train your ears with practical audio examples on the companion website. • Develop and test your knowledge as you learn, with concise, applicable exercises and examples that cover the concepts presented. • Record the best sound possible in any situation with Mic It! Corbett's expert advice ranges from vital knowledge no novice should be without, to advanced techniques that more experienced engineers can explore to benefit and vary the sound of their recordings. Whether you only ever buy one microphone, are equipping a studio on a budget, or have a vast selection of great mics to use, with Mic It! you'll learn how to make the most of the tools you have.

In this contemporary romance, a determined writer must create her destiny around a spontaneous sham that lands her in a world of trouble. Vicky West, an exceptionally good looking young blond woman whose lovely face, fine body and bright smile are accouterments to a sharp intellect and an easy going disposition. Vicky has always known that she was born to be a writer but her path to being one has not been easy. All she needs is a break to prove her talent. She quits her job at the Airline, says goodbye to Minneapolis and moves to Paris, then London and eventually to New York City. Many writers stretch the truth at times but what Vicky does is unmatched in it's audacity. It was crazy to attempt to take it all the way and that is just what she told herself at the beginning. How could she ever hope to get away with it? And could she fool the one man who is wily enough to see through her guise?

Audio recordings are the calling card with which musicians share and promote their work so a knowledge of recording techniques and technologies is essential to the 21st century musician. *Recording On a Budget* provides a comprehensive introduction to the recording arts from a budget-conscious perspective. Written by a professional musician and educator, this book is ideal for musicians, educators, music students, songwriters and hobbyists. A central theme of the book is that it is possible to make quality recordings with a modest selection of recording tools.

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Chapters cover the selection and use of all of the components of a project studio including microphones, mixer, computer, digital audio workstation software, and signal processors. Additional chapters provide a solid foundation in acoustics, audio recording, podcasting, mixing and mastering. The final chapter of the book features do-it-yourself projects that can be completed with a modest selection of tools. Most musicians have developed their ears to a high level so a special focus is placed on the development of recording technique through experimentation and the application of critical listening skills. The book is supported by an online resource of nearly 250 audio excerpts detailing all of the primary topics of the book. Recording on a Budget is ideal for: ? Musicians who are interested in recording a quality CD or demo ? Choir, orchestra, and band directors who want to record vocal or instrumental ensemble ? Student performers and composers who wish to record a performance or produce their own music ? Bands interested in recording live concerts or recording an album in a home studio ? Videographers interested in recording location sound, voice-overs or music ? Songwriters who wish to produce a quality demo ? Podcasters and ALL who want to make quality recordings without spending fortunes on equipment. Readers will learn ? to cut budget corners without sacrificing audio quality ? to choose the right microphone for the job (and where to place it) ? to assemble an

equipment rack, mixing desk, and speakers stand ? to avoid common mistakes ? And to be creative and have fun with recording technology Visit the companion website at www.oup.com/us/recordingonabudget for free selection of sample recordings!

The Microphone Book is the only guide you will ever need to the latest in microphone technology, application and technique. This new edition features, more on microphone arrays and wireless microphones; a new chapter on classic old models; the latest developments in surround; expanded advice on studio set up, recording and mic selection; improved layout for ease of reference; even more illustrations. John Eargle provides detailed analysis of the different types of microphones available. He then addresses their application through practical examples of actual recording sessions and studio operations. Surround sound is covered from both a creative and a technical viewpoint. This classic reference takes the reader into the studio or concert hall to see how performers are positioned and how the best microphone array is determined. Problem areas such as reflections, studio leakage and isolation are analyzed from practical viewpoints. Creative solutions to such matters as stereo sound staging, perspective, and balance are also covered in detail. Recording and sound reinforcement engineers at all levels of expertise will find The Microphone Book

an invaluable resource for learning the 'why' as well as the 'how' of choosing a microphone for any situation.

Are you interested in getting out of the audience observing and onto the stage sharing your thoughts, ideas, and experience with the world? If so, Speaker Camp is for you! Russ Unger and Samantha Starmer are seasoned and popular presenters at venues such as South by Southwest, and numerous other events around the world. Their insights and expertise will guide you through the steps you need to take to be in the limelight too. Using a clear and concise workshop-like approach, you'll learn to: brainstorm ideas, create an abstract, craft a biography, organize and structure content, practice your presentation, prepare to present to an audience What's more, Speaker Camp covers the mechanics of presenting material onstage, managing an audience, and how to approach making updates and revisions to presentations after you've given them. You've got a lot to say, and people deserve to hear it!

Drum Sound and Drum Tuning assists drummers, sound engineers, and music students in learning critical skills related to drum sound and achieving an optimised and personalised drum kit set-up. The book covers the essential theories of percussion acoustics and develops this knowledge in order to facilitate creative approaches to drum tuning and professional-level recording and

mixing of drums. All aspects of drumhead vibration, drumhead equalisation, and resonant drumhead coupling are de-mystified, alongside discussions relating to drumhead types, drum shell vibration, and tuning to musical intervals for different performance genres. The book develops drum sound theory and creative analysis into a detailed dissection of recording and production techniques specifically for drums, including discussions on studio technologies, room acoustics, microphone techniques, phase coherence, and mixing drums with advanced digital audio workstation (DAW) techniques and creative processing tools. Drum Sound and Drum Tuning includes many practical hands-on exercises that incorporate example tutorials with Logic Pro and iDrumTune Pro software, encouraging the reader to put theory into immediate creative practice and to develop their own listening skills in an informed and reflective manner. The book also documents primary interviews and opinion from some of the world's most celebrated drummers, music producers, and sound engineers, enabling the reader to connect the relevant theories with real-world context, whilst refining their own personalised approach to mastering drum sound.

Capture great sound in the first place, and spend less time "fixing it in the mix" with Ian Corbett's Mic It! Microphones, Microphone Techniques, and Their Impact on the Final Mix. With his expert guidance, you'll quickly understand

essential audio concepts as they relate to microphones and mic techniques, and learn how to apply them to your recording situation. Whether you only ever buy one microphone, are equipping a studio on a budget, or have a vast selection of great mics to use, you'll learn to better use whatever tools you have. Mic It! gives you the background to design and discover your own solutions to record the best sound possible. The information in these pages will help you record great source tracks that can be easily developed into anything from ultra-clean mixes to huge, organic soundscapes. Beginning with essential audio theory, then discussing the desirable characteristics of good sound and the elements of a good stereo recording, the book covers microphones, mono and stereo mic techniques, the effect of the recording space or room, and large classical and jazz ensemble recording. A variety of mic techniques for vocals and instruments (both individual and groups) are presented, ranging from vital knowledge that no novice should be without, to advanced techniques that more experienced engineers can explore to benefit and vary the sound of their recordings. Corbett explains large room vs. layer-by-layer small-room recording situations, presents the best techniques for each, and shares typical production challenges and their resolutions. The book provides in depth information on how different mic techniques can be used, modified and fine-tuned to capture not only the best sound, but the best sound for

the mix, as well as how to approach and set up the recording session, mixing, and avoid common recording and mixing mistakes.

Voice & Vision is a comprehensive manual for the independent filmmakers and film students who want a solid grounding in the tools, techniques, and processes of narrative film in order to achieve their artistic vision. This book includes essential and detailed information on relevant film and digital video tools, a thorough overview of the filmmaking stages, and the aesthetic considerations for telling a visual story. The ultimate goal of this book is to help you develop your creative voice while acquiring the solid practical skills and confidence to use it. Unlike many books that privilege raw technical information or the line-producing aspects of production, Voice & Vision places creativity, visual expression, and cinematic ideas front and center. After all, every practical decision a filmmaker makes, like choosing a location, an actor, a film stock, a focal length, a lighting set-up, an edit point, or a sound effect is also an expressive one and should serve the filmmaker's vision. Every decision, from the largest conceptual choices to the smallest practical solutions, has a profound impact on what appears on the screen and how it moves an audience. "In Practice" sidebars throughout Voice & Vision connect conceptual, aesthetic and technical issues to their application in the real world. Some provide a brief analysis of a scene or technique from easily rentable films which illustrate how a specific technology or process is used to support a conceptual, narrative, or aesthetic choice. Others recount common production challenges

encountered on real student and professional shoots which will inspire you to be innovative and resourceful when you are solving your own filmmaking challenges. "Make your film and video projects sound as good as they look with this popular guide. Learn practical, timesaving ways to get better recordings, solve problems with existing audio, create compelling tracks, and boost your filmmaking to the next level! In this fourth edition of *Producing Great Sound for Film and Video*, audio guru Jay Rose revises his popular text for a new generation of filmmakers. You'll find real world advice and practical guidelines for every aspect of your soundtrack: planning and budgeting, field and studio recording, editing, sound effects and music, audio repair and processing, and mixing. The combination of solid technical information and a clear, step-by-step approach has made this the go-to book for producers and film students for over a decade. This new edition includes: - Insights and from-the-trenches tips from film and video professionals - Advice on how to get the best results from new equipment including DSLRs and digital recorders - Downloadable diagnostics and audio examples you can edit on your own computer - Instruction for dealing with new regulations for wireless mics and broadcast loudness - Techniques that work with any software or hardware - An expanded "How Do I Fix This?" section to help you solve problems quickly - An all new companion website (www.GreatSound.info) with audio and video tutorial files, demonstrations, and diagnostics Whether you're an aspiring filmmaker who wants rich soundtracks that entertain and move an audience, or an experienced

professional looking for a reference guide, Producing Great Sound for Film and Video, Fourth Edition has the information you need"--

The microphone has long been colloquially referred to as a mic or mike in everyday language. In a more technical term, it is a device that converts sound into electrical signal. It has many applications where it can be used in hearing aids, telephones, pa systems, two-way radios and so much more. In the context of this book, we will mainly look on the microphones that can be used to facilitate streaming on the internet and to create professionally sounding podcasts. It is usually the case that a microphone will have to be connected to a preamplifier before any signals can be reproduced or recorded. The eBook will look at some of the different microphones that are available in the market, so the reader can review the differences and make the choice as to which one will suit them.

Written by Digital Video columnist and Clio-winning sound designer Jay Rose, this book explains hundreds of real-world techniques to use from pre-production through mix. You get how-tos, tips and time-savers, plus tutorials on key skills such as dialog and music editing. With an audio CD of sample tracks and diagnostic tools, this is a complete audio training resource as well as a quick problem-solving guide.

Post Sound Design provides a practical introduction to the fascinating craft of editing and replacing dialog, creating Foley and sound effects, editing music, and balancing these elements to a final mix. Based on years of experience and teaching this material

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to students at Drexel University, award-winning film composer John Avarese offers user-friendly knowledge and stimulating exercises to help compose story, develop characters and create emotion through skillful creation of the sound track. Starting each chapter with a real-life example, the textbook is structured in such a way to create a fundamental understanding of the physics and the biological foundation of hearing, and putting it into practice with suggested movie scenes demonstrating the discussed audio techniques. Post Sound Design engagingly demonstrates the individual areas essential to creating a soundtrack that will enhance any media production.

For the first time, making and editing your own movies is as easy as plugging in your camera, turning on your iMac and double-clicking the iMovie icon. What the iMac did for Internet access iMovie will do for video editing. iMovie for Dummies not only shows you the ins and outs of using iMovie, it also shows you the techniques and tricks to making professional-looking video. Storyboards, effects, titles, sound, music, manipulating tracks -- these authors cover it all in an engaging and entertaining fashion that will make learning to make movies as much fun as watching them!

Getting Great SoundsThe Microphone BookArtistpro.Com Llc

Offers a practical and technical guide to mixing live sound in a variety of venues, including tips on choosing the right equipment and working with the band.

Record on a tablet or in your home studio Capture live sounds or record virtual instruments Edit, mix, and master your final tracks Record like a pro—wherever you

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want You no longer need an expensive professional studio to record pitch-perfect music. Today, the tools to create high-fidelity, multi-track audio are found on computers, tablets, and even smartphones. This friendly, no-jargon guide from a master musician, composer, and recording engineer shows you how to use technology to lay down, edit, mix, and master your ideas. Along the way you'll get insider tips that help you create your sound and transform your good recordings into great ones. Inside... Acquire the right hardware Find the ideal recording space Get to know different mics Record live or virtual sounds Get rhythmic with tracks and loops Enhance and edit tracks Polish songs to perfection Distribute your finished product

This is the definitive reference for microphones and loudspeakers, your one-stop reference covering in great detail all you could want and need to know about electroacoustics devices (microphones and loudspeakers). Covering both the technology and the practical set up and placement this guide explores and bridges the link between experience and the technology, giving you a better understanding of the tools to use and why, leading to greatly improved results. * The most comprehensive guide available, heavily illustrated with clear helpful diagrams, charts and equations * Timesaving, one stop reference covering both technology and practical tips and problem solving * Authored by highly respected industry veterans leaders in the field The definitive guide to the acoustic properties of all types of guitars and how to record and process their sounds, from microphone selection and placement to using effects

and much more.

Recording Tips for Music Educators: A Practical Guide for Recording School Groups provides a go-to guide for music educators to plan and execute a successful recording project for school groups. For those teachers who are not comfortable with the recording process, this book functions as a catalyst to becoming comfortable with the planning, execution, and use of a school recording project. One of the most valuable tools for teaching is for students to be able to evaluate themselves. A good recording of the group helps students listen critically and make accurate evaluations of how well they have performed literature they have been taught over time. Covering planning, equipment needs, and equipment use, Recording Tips for Music Educators ensures that educators not trained in music production will be able to create praise-worthy recordings.

Working as a recording engineer presents challenges from every direction of your project. From using microphones to deciding on EQ settings, choosing outboard gear to understanding how, when and why to process your signal, the seemingly never-ending choices can be very confusing. Professional Audio's bestselling author Bobby Owsinski (The Mixing Engineer's Handbook, The Mastering Engineer's Handbook) takes you into the tracking process for all manner of instruments and vocals-- providing you with the knowledge and skill to make sense of the many choices you have in any given project. From acoustic to electronic instruments, mic placement to EQ settings, everything you

need to know to capture professionally recorded audio tracks is in this guide. What kind of Troll are you? Everyone from Pop-timists to Funk Fanatics to Rock 'n' Trollers will have fun reading the book and singing like a Troll with the voice-changing microphone. Microphone plays 5 musical riffs inspired by the Trolls World Tour movie and includes 5 voice effects that change your voice as you talk or sing! Derry provides details of PC audio editing to give readers a complete understanding of what is involved in audio productions. This edition features new advances in Cool Edit Pro, including MP3 and audio for the Web, real-time effects and CD burning.

First Person Shooter tactics tips and tricks. Everything you'll ever need to know for your ultimate performance in FPS multilayer games like Call of Duty and Battlefield.

With the advent of new technology at lower prices, high-quality home recording has become an accessible and even essential aspect of being a musician today. Multi-Track Recording is an introduction and guide to the latest equipment, how it works, and how to use it. Designed by the publishers of Guitar Player and Keyboard magazines, this comprehensive and easy-to-understand book explains how to set up a home studio with 4-track tape recorders, how to choose outboard gear and effects devices for your own unique sound, how to synchronize your

tracks with various simple and advanced technologies, and how to incorporate MIDI in your home recording, whether it's analog or digital. Suitable for both working at home and advancing to the studio, Multi-Track Recording offers invaluable tips on choosing a mixer, soundproofing, echo and delay, reverb, compression, stereo, noise gates, sync tones and click tracks, SMPTE, drum machines, MIDI time code, advanced techniques and the latest applications and MIDI and tapeless recording. Written by working musicians and studio professionals, the book has practical creative tips as well as the basic information, theory and technique necessary to make professional sounding multi-track recordings-yourself.

Completely updated for current HD, UHD, 2K, and 4K workflows, Avid Editing blends the art and aesthetics of motion picture editing with technical, hands-on instruction. Appropriate for beginners and intermediate users who need to refresh their knowledge of essential post-production techniques, this fully revamped and full-color sixth edition is also an excellent tool for editors coming to Avid from other non-linear editing platforms. Topics covered include trimming, audio, effects, titles, color correction, customization, inputting, and outputting. A robust accompanying online eResource features professionally shot footage and Avid project files, allowing readers to work alongside the lessons taught in the book.

The new edition covers: Avid Media Composer licensing choices Changes to the Avid user interface Basic and advanced visual effects Mastering Avid's audio tools Exploring Avid's Title Tool and NewBlue Titler Pro Understanding double-system sound techniques Syncing picture and sound files Understanding and applying LUTs The latest HD, UHD, 2K, and 4K Workflows (Technical Reference). More than simply the book of the award-winning DVD set, *Art & Science of Sound Recording*, the Book takes legendary engineer, producer, and artist Alan Parsons' approaches to sound recording to the next level. In book form, Parsons has the space to include more technical background information, more detailed diagrams, plus a complete set of course notes on each of the 24 topics, from "The Brief History of Recording" to the now-classic "Dealing with Disasters." Written with the DVD's coproducer, musician, and author Julian Colbeck, ASSR, the Book offers readers a classic "big picture" view of modern recording technology in conjunction with an almost encyclopedic list of specific techniques, processes, and equipment. For all its heft and authority authored by a man trained at London's famed Abbey Road studios in the 1970s ASSR, the Book is also written in plain English and is packed with priceless anecdotes from Alan Parsons' own career working with the Beatles, Pink Floyd, and countless others. Not just informative, but also highly entertaining and inspirational, ASSR,

the Book is the perfect platform on which to build expertise in the art and science of sound recording.

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