

# Visual Studio Team System Better Software Development For Agile Teams Microsoft Development

Over 80 hands-on DevOps and ALM-focused recipes for Scrum Teams to enable the Continuous Delivery of high-quality Software... Faster! About This Book Release high quality, reliable software quickly through building, testing, and deployment automation Improve the predictability, reliability, and availability of TFS in your organization by scheduling administration and maintenance activities Extend, customize, and integrate tools with TFS, enabling your teams to manage their application lifecycles effectively Who This Book Is For This book is aimed at software professionals including Developers, Testers, Architects, Configuration Analysts, and Release Managers who want to understand the capabilities of TFS to deliver better quality software faster. A working setup of TFS 2015 and some familiarity with the concepts of software life cycle management is assumed. What You Will Learn Creating a Team Project with Dashboards, Assigning License, Adding users, and Auditing Access Setting up a Git repository in an existing TFVC-based Team Project Setting up branch policies and conducting Pull requests with code reviews Mapping, assigning and tracking work items shared by multiple teams Setting up and customizing Backlogs, Kanban board, Sprint Taskboard, and dashboards Creating a Continuous Integration, Continuous Build, and Release Pipeline Integrating SonarQube with TFBuild to

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manage Technical Debt Triggering Selenium Web Tests on a Selenium Test Grid using TFSBuild Using Visual Studio Team Services Cloud load testing capability with new Build framework Extending and customizing the capabilities of Team Foundation Server using API and Process Editor In Detail Team Foundation Server (TFS) allows you to manage code repositories, build processes, test infrastructure, and deploy labs. TFS supports your team, enabling you to connect, collaborate, and deliver on time. Microsoft's approach to Application Lifecycle Management (ALM) provides a flexible and agile environment that adapts to the needs of your team, removes barriers between roles, and streamlines processes. The book introduces you to creating and setting up team projects for scrum teams. You'll explore various source control repositories, branching, and merging activities, along with a demonstration of how to embed quality into every code check-in. Then, you'll discover agile project planning and management tools. Later, emphasis is given to the testing and release management features of TFS which facilitate the automation of the release pipeline in order to create potentially shippable increments. By the end of the book, you'll have learned to extend and customize TFS plugins to incorporate them into other platforms and enable teams to manage the software lifecycle effectively. Style and approach This book is a recipe-based guide that uses a problem-solution format to call out inefficiencies in the software development lifecycle and then guides you, step-by-step, on how you can use Team Foundation Server to your advantage in those

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\*Will significantly increase developer and manager effectiveness using this complex technology \*Authors convey proven track record with the technology \*This is among the first (if not the first) VSTS book on the market The #1 guide to using Visual Studio 2010 in team development: insider coverage of this huge release, from the leader of the VSTS team \* \*Focuses on succeeding with new VS 2010 ALM products in real-world environments, with exclusive 'Lessons Learned at Microsoft'. \*Thoroughly covers VS 2010's massive new capabilities for team development. \*Contains extensive new coverage of implementing Scrum and related practices. \*Covers the entire lifecycle: requirements, architecture, construction, build, test, and more This is the most practical, valuable guide for every member of the software team who intends to run or participate in software projects using Microsoft's Visual Studio 2010. Written by a top Microsoft Visual Studio development team leader and a leading Visual Studio implementation consultant, it focuses on the real challenges development organizations face. The authors identify powerful lessons and best practices learned at Microsoft, and cover the entire development lifecycle, from requirements gathering through testing and beyond. This edition adds extensive coverage of VS 2010's extensive new team features, as well as new coverage of using VS 2010 to actively support teams that practice Scrum. Throughout, the authors focus on showing how to use VS 2010 to reduce waste, increase transparency, and accelerate the flow of value to the end customer.

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Coverage includes: \* \*Requirements: vision, user stories, use cases, storyboards, satisfiers/dissatisfiers, and more \*Running the project: self-managing teams, metrics, sprints, and dashboards \*'Value-up' views of software architecture, construction, and testing. \*Build and lab: check-in, team build, continuous integration, build verification tests, reporting, deployment, and lab automation/virtualization. \*Troubleshooting the project: overcoming issues ranging from scope creep to build failures

Get up to speed on Application Lifecycle Management (ALM) with Visual Studio 2010 through a combination of hands-on instruction and deep-dives. Microsoft has packed a lot of brand new testing and modeling tools into Visual Studio 2010, tools that previously were available only to Microsoft internal development teams.

Developers will appreciate the focus on practical implementation techniques and best practices. A team of Microsoft insiders provides a nuts-and-bolts approach. This Wrox guide is designed as both a step-by-step guide and a reference for modeling, designing, and coordinating software development solutions at every level using Visual Studio 2010 and Visual Studio Team Foundation Server 2010. Visual Studio 2010 offers a complete lifecycle management system that covers modeling, testing, code analysis, collaboration, build and deployment tools.

Visual Basic 2008 Black Book Is The Most Comprehensive Book That You Will Find On Visual Basic.Net. It Contains Useful Material On All The Concepts Of Visual Basic 2008, And At The Same Time,

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Teaches You How To Implement These Concepts Programmatically By Providing Appropriate Examples Along-With Detailed Explanations. This Edition Of The Book Particularly Deals With Some New And Advanced Topics: Such As Wpf, Wcf, Wf, Asp.Net, Ajax, Silverlight, And Linq. This Unique Book On Visual Basic 2008 Has Extensive Coverage Of The Language; No Doubt, Every Aspect Of The Book Is Worth Its Price. Part I - .Net Framework 3.5 And Visual Studio 2008 Chapter 1: Getting Started With .Net Framework 3.5 Chapter 2: Introducing Visual Studio 2008 Part Ii - Visual Basic Programming Language And Oops Chapter 3: Introducing Visual Basic 2008 Chapter 4: Flow Control And Exception Handling In Visual Basic 2008 Chapter 5: Object-Oriented Programming In Visual Basic 2008 Part Iii - Windows Forms And Wpf Chapter 6: Windows Forms In Visual Basic 2008 Chapter 7: Windows Forms Controls - I Chapter 8: Windows Forms Controls- Ii Chapter 9: Windows Forms Controls - Iii Chapter 10: Windows Forms Controls - Iv Chapter 11: Windows Forms Controls - V Chapter 12: Introducing Windows Presentation Foundation Chapter 13: Working With Wpf 3.5 Controls, Resources, Styles, Templates, And Commands Chapter 14: Using Graphics And Multimedia In Windows Forms And Wpf Part Iv - Asp.Net 3.5 Chapter 15: Introducing Asp.Net 3.5 And Web Forms Chapter 16: Standard Web Server Controls Chapter 17: Navigation Controls In Asp.Net 3.5 Chapter 18: Login And Web Parts Controls In Asp.Net 3.5 Chapter 19: Enhancing Web Applications With Silverlight Part V - Services And Deployment Chapter 20: Asp.Net 3.5 Web

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Services Chapter 21: Introducing Windows Communication Foundation Chapter 22: Deploying Windows And Web Applications Part Vi - Ado.Net And Linq Chapter 23: Data Access With Ado.Net Chapter 24: Data Binding In Windows Forms And Wpf Applications Chapter 25: Data Binding In Asp.Net Applications Chapter 26: Working With Linq Part Vii - Advanced Topics Chapter 27: Working With Windows Workflow Foundation Chapter 28: Threading In Visual Basic 2008 Chapter 29: Collections And Generics Chapter 30: Working With Xml And .Net Chapter 31: The My Object Chapter 32: .Net Assemblies Chapter 33: Developing Windows Mobile Applications Chapter 34: Security And Cryptography In .Net Chapter 35: .Net Remoting In Visual Basic 2008 Chapter 36: Human Resources Management System

Provides information on using the Visual Studio 2005 software testing and development tools, covering such topics as unit testing, Web testing, load testing, code analysis, and dynamic analysis.

Domain-Specific Languages (DSLs)--languages geared to specific vertical or horizontal areas of interest--are generating growing excitement from software engineers and architects. DSLs bring new agility to the creation and evolution of software, allowing selected design aspects to be expressed in terms much closer to the system requirements than standard program code, significantly reducing development costs in large-scale projects and product lines. In this breakthrough book, four leading experts reveal exactly how DSLs work, and how you can make the most of them in your environment. With

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Domain-Specific Development with Visual Studio DSL Tools , you'll begin by mastering DSL concepts and techniques that apply to all platforms. Next, you'll discover how to create and use DSLs with the powerful new Microsoft DSL Tools--a toolset designed by this book's authors. Learn how the DSL Tools integrate into Visual Studio--and how to define DSLs and generate Visual Designers using Visual Studio's built-in modeling technology. In-depth coverage includes Determining whether DSLs will work for you Comparing DSLs with other approaches to model-driven development Defining, tuning, and evolving DSLs: models, presentation, creation, updates, serialization, constraints, validation, and more Creating Visual Designers for new DSLs with little or no coding Multiplying productivity by generating application code from your models with easy-to-use text templates Automatically generating configuration files, resources, and other artifacts Deploying Visual Designers across the organization, quickly and easily Customizing Visual Designers for specialized process needs List of Figures List of Tables Foreword Preface About the Authors Chapter 1 Domain-Specific Development Chapter 2 Creating and Using DSLs Chapter 3 Domain Model Definition Chapter 4 Presentation Chapter 5 Creation, Deletion, and Update Behavior Chapter 6 Serialization Chapter 7 Constraints and Validation Chapter 8 Generating Artifacts Chapter 9 Deploying a DSL Chapter 10 Advanced DSL Customization Chapter 11 Designing a DSL Index Visual Studio Tools for Office 2007: VSTO for Excel, Word, and Outlook is the definitive book on VSTO 2008

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programming, written by the inventors of the technology. VSTO is a set of tools that allows professional developers to use the full power of Microsoft Visual Studio 2008 and the .NET Framework to program against Microsoft Office 2007. This book delivers in one place all the information you need to succeed using VSTO to program against Word 2007, Excel 2007, and Outlook 2007, and provides the necessary background to customize Visio 2007, Publisher 2007, and PowerPoint 2007. It introduces the Office 2007 object models, covers the most commonly used objects in those object models, and will help you avoid the pitfalls caused by the COM origins of the Office object models. Developers who wish to program against Office 2003 should consult Carter and Lippert's previous book, Visual Studio Tools for Office. In VSTO 2008, you can build add-ins for all the major Office 2007 applications, build application-level custom task panes, customize the new Office Ribbon, modify Outlook's user interface using Form Regions, and easily deploy everything you build using ClickOnce. Carter and Lippert cover their subject matter with deft insight into the needs of .NET developers learning VSTO, based on the deep knowledge that comes from the authors' unique perspective of living and breathing VSTO for the past six years. This book Explains the architecture of Microsoft Office programming and introduces the object models Covers the main ways Office applications are customized and extended Explores the ways of customizing Excel, Word, and Outlook, and plumbs the depths of programming with their events and object

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models Introduces the VSTO programming model Teaches how to use Windows Forms and WPF in VSTO and how to work with the Document Actions Pane and application-level task panes Delves into VSTO data programming and server data scenarios Teaches ClickOnce VSTO deployment This is the one book you need to succeed in programming against Office 2007. C# and Visual Basic .NET Code samples for download can be found here: <http://www.informit.com/store/product.aspx?isbn=0321533216>

- \* Completely up to date with the ASP.NET 2.0 technology and demonstrates the new best-practices and coding styles that it requires
- \* Focuses on developer's needs, explaining the technology in a manner applicable to development projects
- \* Provides comprehensive coverage of ASP.NET 2.0 (with C# .NET 2.0), providing thorough understanding of the subject area

You can have the best coders in the world working in your teams, but if your project management isn't up to scratch, your project is almost certain to be delayed, to come in over budget, and in some cases to fail entirely. By taking precise control of your application development process, you can make changes, both large and small, throughout your project's life cycle that will lead to better-quality finished products that are consistently delivered on time and within budget. Application lifecycle management (ALM) is an area of rapidly growing interest within the development community. Because its techniques allow you to deal with the process of developing applications across many areas of

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responsibility and across many different disciplines, its effects on your project can be wide ranging and pronounced. It is a project management tool that has practical implications for the whole team—from architects to designers, from developers to testers. This book focuses on the most powerful ALM tool available for the Microsoft .NET Framework: Visual Studio Team System (VSTS). It demonstrates the key concepts and techniques of ALM and illustrates how they can be achieved using the tools VSTS provides in a clear succinct style. After reading the book, you will understand how VSTS can be used to generate continuous meaningful reporting on your project's health for the decision makers on your team as well as for your project's sponsors.

Get the information you need to make good SharePoint design decisions Determine the best design for your SharePoint implementation by gaining a deeper understanding of how the platform works. Written by a team of SharePoint experts, this practical guide introduces the Microsoft SharePoint 2013 architecture, and walks you through design considerations for planning and building a custom SharePoint solution. It's ideal for IT professionals, whether or not you have experience with previous versions of SharePoint. Discover how to: Dive deeper into SharePoint 2013 architecture components Gather requirements for a solution that fits your needs Upgrade from Microsoft SharePoint 2010 to 2013 Design service applications for performance and redundancy Provide the right storage plan for a SharePoint farm Map authentication and

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authorization requirements to your solution Take steps necessary to design a secure implementation Plan your business continuity management strategy Validate your SharePoint architecture to ensure success

Professional Visual Studio 2008 Microsoft Visual Studio 2008 is the latest version in the ongoing evolution of the Integrated Development Environment (IDE), and this resource examines the diverse facets of the IDE—from common tasks to intricate functions to the powerful tools that accompany the main code editing and design windows. Written by a unique author duo and offering an in-depth look at the powerful and fascinating features and techniques of the IDE, this book explores each aspect of the development life cycle from the perspective of how Visual Studio 2008 can make your life easier. Each chapter is packed with examples that illustrate uses for various tools, commands, and shortcuts of Visual Studio 2008. You will gradually learn to identify where a feature is used, conclude how you can use it to its fullest potential, and then seamlessly apply that feature to help solve real-world problems.

A team of Microsoft insiders shows programmers how to use Visual Studio 2005 Team System, the new suite of products from Microsoft that can be used for software modeling, design, testing, and deployment Focuses on practical application of the tools on code samples, development scenarios, and automation scripting This timely book serves as both as a step-by-step guide and as a reference for modeling, designing, and coordinating enterprise solutions at every level using Team System The book begins with an overview of Team System and

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then offers nuts-and-bolts guidance on practical implementation Code examples are provided in both VB.NET and C#

Team Foundation Server is now for everyone! Team Foundation Server is an integral part of Microsoft's Application Lifecycle Management suite for managing and delivering software projects. The 2013 update has opened up TFS for everyone by expanding capabilities to support iOS, MacOS, Android, and Java development. Professional Team Foundation Server 2013 covers the latest updates for Agile Project Management, Test-Case Management, Release Management, and shows new users the TFS workflow for managing and delivering products. The authors leverage their positions as MVP Microsoft insiders to guide you step-by-step through all things TFS, as well as help prepare you for the Team Foundation Server Certification Exam. Provides a broad overview of Team Foundation Server for developers, software project managers, testers, business analysts, and others wanting to learn how to use TFS Gives TFS administrators the tools they need to efficiently monitor and manage the TFS environment Covers core TFS functions including project management, work item tracking, version control, test case management, build automation, reporting Explains extensibility options and how to write extensions for TFS Helps certification candidates prepare for the Microsoft Team Foundation Server 2013 certification exam Professional Team Foundation Server 2013 is the ultimate guide to mastering this invaluable developer's tool.

This book will help you get started with agile project

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management using Microsoft's latest releases of its market-leading Team Foundation Server (TFS) 2015, and Visual Studio Team Services (VSTS). The book demonstrates agile concepts and how to implement them using TFS/VSTS. Many organizations are using agile practices today. Agility has become a key enabler for running better projects with more successful end results and high quality output. At the same time, adoption of TFS/VSTS has increased dramatically, from being just a new version control system in the very beginning to becoming the fully-featured market leader it is today. In order to benefit the most from agile practices you need an Application Lifecycle Management (ALM) toolset that supports your way of working. With TFS/VSTS, Microsoft has provided a powerful tool that is very customizable. This book shows you how you can use TFS/VSTS to implement many agile practices and how they fit into a well-thought-out ALM implementation. The book also shows how an agile product owner can work with TFS/VSTS to setup an agile project from scratch and how to continue using TFS/VSTS throughout the whole project to track progress, create and refine the backlog, and work with Kanban and Scrum Task boards. Keeping track of progress is important in any project. TFS/VSO includes many tools which will help you to track key metrics in an agile project. Many useful reports are available out of the box, and the TFS extensibility offers several ways to further customize reporting to fit your needs. What You Will Learn: Agile Concepts and Processes How TFS/VSO supports agile processes end to end How you can customize TFS/VSO to better

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support your processes How to set up an agile project from scratch and manage it over its lifecycle Software Engineering with Microsoft Visual Studio Team System is written for any software team that is considering running a software project using Visual Studio Team System (VSTS), or evaluating modern software development practices for its use. It is about the value-up paradigm of software development, which forms the basis of VSTS: its guiding ideas, why they are presented in certain ways, and how they fit into the process of managing the software lifecycle. This book is the next best thing to having an onsite coach who can lead the team through a consistent set of processes. Sam Guckenheimer has been the chief customer advocate for VSTS, responsible for its end-to-end external design. He has written this book as a framework for thinking about software projects in a way that can be directly toolled by VSTS. It presents essential theory and practical examples to describe a realistic process for IT projects. Readers will learn what they need to know to get started with VSTS, including The role of the value-up paradigm (versus work-down) in the software development lifecycle, and the meanings and importance of “flow” The use of MSF for Agile Software Development and MSF for CMMI Process Improvement Work items for planning and managing backlog in VSTS Multidimensional, daily metrics to maintain project flow and enable estimation Creating requirements using personas and scenarios Project management with iterations, trustworthy transparency, and friction-free metrics Architectural design using a value-up view,

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service-oriented architecture, constraints, and qualities of service Development with unit tests, code coverage, profiling, and build automation Testing for customer value with scenarios, qualities of service, configurations, data, exploration, and metrics Effective bug reporting and bug assessment Troubleshooting a project: recognizing and correcting common pitfalls and antipatterns This is a book that any team using or considering VSTS should read.

Provides information on ways to effectively use the Visual Studio Team System in collaboration with architects, developers, and testers.

A comprehensive, easy-to-understand guide to Visual Studio 2010 Visual Studio is Microsoft's comprehensive development environment that encompasses the .NET Framework, various programming languages, and ASP.NET.

Programmers love it for developing applications for mobile devices and the Web. Because Visual Studio can be complex, the All-in-One For Dummies format makes it easy for beginners to grasp its different parts and get up to speed. Visual Studio is a development environment used with various programming languages to create a variety of applications, including those for the Web and mobile devices The updated Visual Studio 2010 features new emphasis on development for Windows 7, cloud computing, and enhanced Web and Silverlight Visual Studio 2010 All-in-One For Dummies shows how to

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build applications using the enhanced productivity features of Visual Studio 2010 Minibooks cover a Visual Studio overview, getting started, building Windows 7 and cloud applications, data access, coding, and other IDE details Ideal for new programmers or Java programmers who want to become proficient with Visual Studio Visual Studio 2010 All-in-One For Dummies provides both a great instruction book for new programmers and a valuable reference for the more experienced.

A team of Microsoft insiders shows programmers how to use Visual Studio 2005 Team System, the new suite of products from Microsoft that can be used for software modeling, design, testing, and deployment Focuses on practical application of the tools on code samples, development scenarios, and automation scripting This timely book serves as both as a step-by-step guide and as a reference for modeling, designing, and coordinating enterprise solutions at every level using Team System The book begins with an overview of Team System and then offers nuts-and-bolts guidance on practical implementation Code examples are provided in both VB.NET and C#

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tools that previously were available only to Microsoft internal development teams. Developers will appreciate the focus on practical implementation techniques and best practices. A team of Microsoft insiders provides a nuts-and-bolts approach. This Wrox guide is designed as both a step-by-step guide and a reference for modeling, designing, and coordinating software development solutions at every level using Visual Studio 2010 and Visual Studio Team Foundation Server 2010. Visual Studio 2010 offers a complete lifecycle management system that covers modeling, testing, code analysis, collaboration, build and deployment tools. Coverage includes:

- An Introduction to Software Architecture
- Top-down Design with Use Case Diagrams, Activity Diagrams, and Sequence Diagrams
- Top-down Design with Component and Class Diagrams
- Analyzing Applications Using Architecture Explorer
- Using Layer Diagrams
- An Introduction to Software Development
- Unit Testing with the Unit Test Framework
- Managed Code Analysis and Code Metrics
- Profiling and Performance Database Development, Testing, and Deployment
- An Introduction to IntelliTrace
- An Introduction to Software Testing
- Web Performance and Load Testing
- Manual Testing
- Coded User Interface Testing
- Lab Management
- Introduction to Team Foundation Server
- Team Foundation Architecture
- Team Foundation Version Control
- Branching and

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Merging Team Foundation Build An Introduction to Project Management Process Templates Using Reports, Portals, and Dashboards Agile Planning Using Planning Workbooks Process Template Customizations Professional Application Lifecycle Management with Visual Studio 2010 shows developers, testers, architects and project managers alike how to leverage the power of Visual Studio 2010 to streamline software design and development.

In complex software projects, managing the development process can be as critical to success as writing the code itself. A project may involve dozens of developers, managers, architects, testers, and customers, hundreds of builds, and thousands of opportunities to get off-track. To keep tabs on the people, tasks, and components of a medium- to large-scale project, most teams use a development system that allows for easy monitoring, follow-up, and accountability. Microsoft Team Foundation Server 2008 (TFS), the server component of Microsoft's Visual Studio Team System (VSTS), provides a powerful collaborative platform for software-development teams. The product offers an integrated toolset for tracking work items, creating test cases, managing source code, generating builds, constructing database schemas, and so on. Because in software development one size does not fit all, TFS provides process customization, project

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management, and reporting capabilities to build solutions around your requirements. Team Foundation Server 2008 in Action is a hands-on guide to Team Foundation Server 2008. Written for developers with a good handle on TFS basics, this book shows you how to solve real-life problems. It's not a repetition of Microsoft's product documentation. Team Foundation Server 2008 in Action is a practitioner's handbook for how to work with TFS under common constraints. This book walks you through real-life software engineering problems based on hundreds of hours of TFS experience. You'll benefit from expert author Jamil Azher's extensive interactions with members of Microsoft's TFS team and MVPs, survey feedback from the author's blog, and interviews with organizations and user groups using TFS. Instead of just offering a high-level overview, the book provides detailed solutions for solving common-and not-so-common-problems using TFS. It discusses the strengths as well as weaknesses of TFS, and suggests appropriate problem resolution steps, workarounds, or custom solutions. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

As the most important component of Microsoft's Visual Studio(r) 2005 Team System, Team Foundation Server is the central integration point

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that provides a collaborative environment for every member of a team, regardless of role. Since Team Foundation Server is so tightly interwoven with the rest of Team System, the authors have decided to present you with an invaluable resource that covers both, so that you may learn to set up and administer Team Foundation Server in order to effectively use the whole Team System toolset effectively. Three Microsoft Team System MVPs cover how to plan a Team System deployment, complete a software project, and everything in between. They show you how to handle real-world challenges and tackle the tasks and scenarios that encompass the entire software development lifecycle. What you will learn from this book

- How to implement IT governance such as Sarbanes-Oxley
- How to work with mixed environments (including Java and .NET)
- How to set up the product for large distributed environments
- How and why to take multiple lifecycles into consideration when deploying and using Team System
- How to create custom development tools and administer and customize work items
- How to monitor your team project metrics using SQL Server Reporting Services

Who this book is for This book is for project managers, IT administrators, and anyone whose role consists of administering Team Foundation Server on a daily basis, running a software project, setting up users, or handling security. Wrox Professional guides are planned and

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written by working programmers to meet the real-world needs of programmers, developers, and IT professionals. Focused and relevant, they address the issues technology professionals face every day. They provide examples, practical solutions, and expert education in new technologies, all designed to help programmers do a better job.

What other areas of the organization might benefit from the Visual Studio Team Services team's improvements, knowledge, and learning? What management system can we use to leverage the Visual Studio Team Services experience, ideas, and concerns of the people closest to the work to be done? A compounding model resolution with available relevant data can often provide insight towards a solution methodology; which Visual Studio Team Services models, tools and techniques are necessary? How do we accomplish our long range Visual Studio Team Services goals? Is Visual Studio Team Services linked to key business goals and objectives? This astounding Visual Studio Team Services self-assessment will make you the trusted Visual Studio Team Services domain assessor by revealing just what you need to know to be fluent and ready for any Visual Studio Team Services challenge. How do I reduce the effort in the Visual Studio Team Services work to be done to get problems solved? How can I ensure that plans of action include every Visual Studio Team Services

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task and that every Visual Studio Team Services outcome is in place? How will I save time investigating strategic and tactical options and ensuring Visual Studio Team Services costs are low? How can I deliver tailored Visual Studio Team Services advice instantly with structured going-forward plans? There's no better guide through these mind-expanding questions than acclaimed best-selling author Gerard Blokdyk. Blokdyk ensures all Visual Studio Team Services essentials are covered, from every angle: the Visual Studio Team Services self-assessment shows succinctly and clearly that what needs to be clarified to organize the required activities and processes so that Visual Studio Team Services outcomes are achieved. Contains extensive criteria grounded in past and current successful projects and activities by experienced Visual Studio Team Services practitioners. Their mastery, combined with the easy elegance of the self-assessment, provides its superior value to you in knowing how to ensure the outcome of any efforts in Visual Studio Team Services are maximized with professional results. Your purchase includes access details to the Visual Studio Team Services self-assessment dashboard download which gives you your dynamically prioritized projects-ready tool and shows you exactly what to do next. Your exclusive instant access details can be found in your book. Visual Studio Team System (VSTS) gives Microsoft

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development teams a powerful, integrated toolset for Agile development. Visual Studio Team System: Better Software Development for Agile Teams is a comprehensive, start-to-finish guide to making the most of VSTS in real-world Agile environments. Using a book-length case study, the authors show how to use VSTS to improve every aspect of software development, step by step—from project planning through design and from coding through testing and deployment. Agile consultant Will Stott and Microsoft development lead James Newkirk carefully integrate theory and practice, offering hands-on exercises, practical insights into core Extreme Programming (XP) techniques, and much more. Coverage includes Using VSTS to support the transition to Agile values and techniques Forming Agile teams and building effective process frameworks Leveraging Team Foundation Version Control to help teams manage change and share their code effectively Implementing incremental builds and integration with Team Foundation Build Making the most of VSTS tools for Test-Driven Development and refactoring Bringing agility into software modeling and using patterns to model solutions more effectively Using the FIT integrated testing framework to make sure customers are getting what they need Estimating, prioritizing, and planning Agile projects

Updated to include coverage of the latest 'DBPro' extension

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for database professionals this book is the only reference needed to get started with Visual Studio 2005 Team System. It will guide you through the entire breadth of VSTS. If you are a stakeholder, you have a portal that gives you instant access to project documents, status, and performance indicators. If you are a project manager, you will learn how create, manage, and assess team performance. If you are a developer, you will learn how to write higher-quality code, and ensure that the code works and performs well.

Microsoft® Visual Studio 2008 Unleashed is an end-to-end, deep dive into the Visual Studio development environment. It's meant to provide you guidance on how you can squeeze the ultimate productivity out of the many features built into the .NET development tools. Understanding how to use your tools will make you a better developer. This book was written with that premise as its focus. The authors have folded in real-world development experience alongside detailed information about the IDE. The result is practical, easy-to-employ information that will make you a more productive and complete developer. This book also helps to ease your transition from other development environments and former versions of Visual Studio. Finally, this book provides an entire section dedicated to Visual Studio Team System. It will help you understand how the Team Architect, Team Developer, Team Database Developer, and Team Tester work with the Team Foundation Server to increase team collaboration, visibility, and productivity. Microsoft® Visual Studio 2008 Unleashed provides straight, to-the-point answers to common developer questions about the IDE. Detailed Information on... What's new in Visual Studio 2008 Working with solutions, projects, editors, and designers Writing ASP.NET applications Writing and consuming Web Services using Windows Communication Foundation (WCF) Writing Windows Forms and Windows Presentation Foundation (WPF) applications

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Creating and hosting workflow-based applications using Windows Workflow Foundation (WF) Working with data and databases Refactoring code Debugging code Automating the IDE Writing macros, add-ins, and wizards Using team collaboration and the Visual Studio Team System products Managing source code changes Tracking projects with Team Foundation Server and work items Modeling applications Performing unit, web, and load testing Working with Team Foundation Build

Ramp up your software development with this comprehensive resource Microsoft's Application Lifecycle Management (ALM) makes software development easier and now features support for iOS, MacOS, Android, and Java development. If you are an application developer, some of the important factors you undoubtedly consider in selecting development frameworks and tools include agility, seamless collaboration capabilities, flexibility, and ease of use. Microsoft's ALM suite of productivity tools includes new functionality and extensibility that are sure to grab your attention. Professional Application Lifecycle Management with Visual Studio 2013 provides in-depth coverage of these new capabilities. Authors Mickey Gousset, Martin Hinshelwood, Brian A. Randell, Brian Keller, and Martin Woodward are Visual Studio and ALM experts, and their hands-on approach makes adopting new ALM functionality easy. Streamline software design and deployment with Microsoft tools and methodologies Gain a practical overview of ALM with step-by-step guides and reference material Case studies illustrate specific functionality and provide in-depth instruction Use new capabilities to support iOS, MacOS, Android and Java development Discover this comprehensive solution for modeling, designing, and coordinating enterprise software deployments Over 100 pages of new content, forward-compatible with new product releases Professional Application Lifecycle Management with

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Visual Studio 2013 provides a complete framework for using ALM to streamline software design and deployment processes using well-developed Microsoft tools and methodologies. Professional Application Lifecycle Management with Visual Studio 2013 is your guide to make use of newly-available ALM features to take your enterprise software development to the next level.

The Complete Reference to Professional SOA with Visual Studio 2005 (C# & VB 2005) focuses on architecting and constructing enterprise-level systems. Taking advantage of the newly released Visual Studio 2005 development environment, the book assesses the current service-oriented platform and examines new ways to develop for scalability, availability, and security (which have become available with .NET 2.0). You'll get to look closely at application infrastructure in terms of flexibility, interoperability, and integration, as well as the decisions that have to be made to achieve optimum balance within your architecture.

Pro .NET Best Practices is a practical reference to the best practices that you can apply to your .NET projects today. You will learn standards, techniques, and conventions that are sharply focused, realistic and helpful for achieving results, steering clear of unproven, idealistic, and impractical recommendations. Pro .NET Best Practices covers a broad range of practices and principles that development experts agree are the right ways to develop software, which includes continuous integration, automated testing, automated deployment, and code analysis. Whether the solution is from a free and open source or a commercial offering, you will learn how to get a continuous integration server running and executing builds every time code changes. You will write clearer and more maintainable automated testing code that focuses on prevention and helping your .NET project succeed. By learning and following the .NET best practices in

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this book, you will avoid making the same mistakes once. With this book at your side, you'll get: Real-world, no-nonsense approaches to continuous integration, automated testing, automated deployment, and code analysis Tips and tricks you'll need to clear hurdles that keep others from putting these common sense ideas into common practice Guidance from the minimal, essential approach all the way to what's necessary to deliver at the highest levels of quality and effectiveness Benefit immediately, even before finishing it, from the knowledge, workable advice, and experience found in Pro .NET Best Practices.

Skip the basics and delve right into Visual Studio 2017 advanced features and tools Professional Visual Studio 2017 is the industry-favorite guide to getting the most out of Microsoft's primary programming technology. From touring the new UI to exploiting advanced functionality, this book is designed to help professional developers become more productive. A unique IDE-centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier. Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI, and this book covers them all with clear explanation, new figures, and expert insight.

Whether you're new to VS or just upgrading, this all-inclusive guide is an essential resource to keep within arm's reach.

Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS 2015, and includes new features and tools that streamline the developer's job. This book provides the straightforward answers you need so you can get up to speed quickly and get back to work. Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow, not the other way around Work your way through configuration, debugging, building, deployment, customizing,

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and more Microsoft is changing their release cadence—it's only been about two years since the last release—so developers need to quickly get a handle on new tools and features if they hope to remain productive. The 2017 release is designed specifically to help you get more done, in less time, with greater accuracy and attention to detail. If you're ready to get acquainted, Professional Visual Studio 2017 is your ideal guide.

This end-to-end deep dive into Microsoft Visual Studio 2010 Professional will help working developers squeeze maximum productivity out of Visual Studio 2010's extraordinarily rich toolbox, whether they are writing code for the Web, Windows, Silverlight, or Microsoft's Azure cloud computing environment. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will learn how to use Visual Studio 2010 Professional to take full advantage of the entire .NET platform, including Windows Presentation Foundation (WPF) for rich client development, Windows Communication Foundation (WCF) for building dynamic service-oriented solutions, and Windows Workflow Foundation (WF) for structured programming around business processes. The authors also present extensive new coverage of Microsoft's powerful new tools for unit testing, application instrumentation, and code analysis. By focusing entirely on Visual Studio 2010 Professional, the authors have gone deeper into Microsoft's core product than ever before. Throughout, their focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Work with solutions, projects, browsers, explorers, editors, and designers Write better macros, add-ins, and wizards Save more time with Visual Studio 2010's updated productivity tools Instrument, analyze,

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and test your software Refactor code for greater robustness, maintainability, and performance Share code with team members and the larger community Write powerful ASP.NET, ASP.NET MVC, and Silverlight web applications Implement robust service oriented architecture (SOA)–based applications Efficiently consume services with WCF Write advanced Windows applications with Windows Forms and WPF Construct data-centric applications with LINQ and Entity Framework Create and host workflow-based applications with WF Write applications for the Azure cloud Extend Visual Studio with the new Managed Extensibility Framework (MEF) and the Automation Object Model Build better object-oriented VB or C# software, and use new dynamic language features Visual Studio 2005 Team System is a large and complex product, and is arguably the most sophisticated development environment that Microsoft has ever built. It has enormous potential to improve people’s working lives by allowing them to draw together disparate tasks within a single reporting and testing structure. In order to do this people need a guide, and this book provides that guidance. It walks readers through a fictional scenario containing all the problems that Team System was built to remedy and shows how the product can be best applied to solve the problems of architects, developers, testers and project managers alike.

A comprehensive guide to using Microsoft Team Foundation Server 2012 Team Foundation Server has become the leading Microsoft productivity tool for software management, and this book covers what developers need to know to use it effectively. Fully revised for the new features of TFS 2012, it provides developers and software project managers with step-by-step instructions and even assists those who are studying for the TFS 2012 certification exam. You'll find a

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broad overview of TFS, thorough coverage of core functions, a look at extensibility options, and more, written by Microsoft insiders and MVPs. An update of the leading Wrox book on Team Foundation Server, written by an expert team of Microsoft insiders and MVPs Provides a broad overview of Team Foundation Server for developers, software project managers, testers, business analysts, and others wanting to learn how to use TFS Offers administrators the necessary tools to efficiently monitor and manage the TFS environment Covers core TFS functions including project management, work item tracking, version control, test case management, build automation, reporting, and how to write extensions for TFS 2012 Professional Team Foundation Server 2012 builds on the proven Wrox Professional formula to give you a solid background in this software management tool.

Use Visual Studio® Team Foundation Server 2012 and Agile Methods to Deliver Higher Value Software Faster This is the definitive guide to applying agile development and modern software engineering practices with Visual Studio Team Foundation Server 2012—Microsoft's complementary Application Lifecycle Management (ALM) platform. Written by the Microsoft Visual Studio product owner and a long-time Team Foundation Server implementation specialist, it focuses on solving real development challenges, systematically eliminating waste, improving transparency, and delivering better software more quickly and painlessly. Coverage includes

- Accelerating the “flow of value” to customers, with a transparent backlog, PowerPoint Storyboarding, VS

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2012 feedback requests, and a “usability lab” right into your customers’ hands • Driving quality upstream to uncover hidden architectural patterns, ensure cleaner code, fix multiple recurring “cloned” bugs at once, ensure the definition of done with continuous integration and deployment in a reliable build process • Eliminating “no repro” bugs with VS 2012’s six powerful mechanisms for more accurate fault identification and use of virtualized test environments • Using Scrum or other Agile methods with Process Templates effectively across distributed teams in large organization by automating burndowns and dashboards to identify “early warning signals” of emerging problems with quality or maintainability • Staying in the groove by storing the state of your work and environment with shelvesets, to let you handle interruptions smoothly • Leveraging VS 2012’s new support for multiple Microsoft and open source unit testing frameworks in your IDE and continuous integration pipeline • Performing exploratory testing to uncover bugs in surprising places and testing immersive Windows 8 apps • Rapidly improving team development and collaboration with the hosted Team Foundation Service Whatever your development role, this book will help you apply modern software development practices using Visual Studio Team Foundation Server 2012 to focus on what really matters: building software that begins delivering exceptional value sooner and keeps delighting customers far into the future.

Build Web Services Better and Faster with RESTful Techniques and .NET Technologies Developers are

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rapidly discovering the power of REST to simplify the development of even the most sophisticated Web services—and today's .NET platform is packed with tools for effective REST development. Now, for the first time, there's a complete, practical guide to building REST-based services with .NET development technologies. Long-time .NET and Web services developers and authors Kenn Scribner and Scott Seely explain why REST fits so smoothly into the Internet ecosystem, why RESTful services are so much easier to build, what it means to be RESTful, and how to identify behaviors that are not RESTful. Next, they review the core Internet standards and .NET technologies used to develop RESTful solutions and show exactly how to apply them on both the client and server side. Using detailed code examples, Scribner and Seely begin with simple ASP.NET techniques, and then introduce increasingly powerful options—including Windows Communication Foundation (WCF) and Microsoft's cloud computing initiative, Azure. Coverage includes

- Accessing RESTful services from desktop applications, using Windows Forms and WPF
- Supporting Web client operations using Silverlight 2.0, JavaScript, and other technologies
- Understanding how IIS 7.0 processes HTTP requests and using that knowledge to build better REST services
- Constructing REST services based on traditional ASP.NET constructs
- Utilizing the ASP.NET MVC Framework to implement RESTful services more effectively
- Taking advantage of WCF 3.5's powerful REST-specific capabilities
- Creating RESTful data views effortlessly with ADO.NET Data Services

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Leveraging Microsoft's Azure cloud-computing platform to build innovative new services • Choosing the right .NET technology for each REST application or service

"Charlie and Dinesh bring important skills to this project that enable them to show how LINQ works and the practical ways you can use it in your daily development process." From the Foreword by Anders Hejlsberg LINQ is one of Microsoft's most exciting, powerful new development technologies. Essential LINQ is the first LINQ book written by leading members of Microsoft's LINQ and C# teams. Writing for architects, developers, and development managers, these Microsoft insiders share their intimate understanding of LINQ, revealing new patterns and best practices for getting the most out of it. Calvert and Kulkarni begin by clearly explaining how LINQ resolves the long-time "impedance mismatch" between object-oriented code and relational databases. Next, they show how LINQ integrates querying into C# as a "first-class citizen." Using realistic code examples, they show how LINQ provides a strongly typed, IntelliSense-aware technology for working with data from any source, including SQL databases, XML files, and generic data structures. Calvert and Kulkarni carefully explain LINQ's transformative, composable, and declarative capabilities. By fully illuminating these three concepts, the authors allow developers to discover LINQ's full power. In addition to covering core concepts and hands-on LINQ development in C# with LINQ to Objects, LINQ to XML, LINQ to SQL, and LINQ to Entities, they also present advanced topics and new LINQ implementations developed by the LINQ

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community. This book • Explains the entire lifecycle of a LINQ project: design, development, debugging, and much more • Teaches LINQ from both a practical and theoretical perspective • Leverages C# language features that simplify LINQ development • Offers developers powerful LINQ query expressions to perform virtually any data-related task • Teaches how to query SQL databases for objects and how to modify those objects • Demonstrates effective use stored procedures and database functions with LINQ • Shows how to add business logic that reflects the specific requirements of your organization • Teaches developers to create, query, and transform XML data with LINQ • Shows how to transform object, relational, and XML data between each other • Offers best patterns and practices for writing robust, easy-to-maintain LINQ code

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